

# Specifications in small and large contexts

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# Outline

- ▶ Small context: vector indexing and lookup
- ▶ Large context: dynamic programming
- ▶ Specifications in large contexts
- ▶ Preliminary conclusions, guidelines
- ▶ Dynamic programming continued

Specifications in small and large contexts → Small context: vector indexing and lookup

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*Injective2* : *Vect* *n* *X*  $\rightarrow$  *Type*

*Injective2* *xs* = *Not* (*i* = *j*)  $\rightarrow$  *Not* (*index* *i* *xs* = *index* *j* *xs*)

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- ▶ When is a specification “enough”?
- ▶ Can we put forward guidelines for specifications?

Specifications in small and large contexts → Large context: dynamic programming

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- ▶ *biLemma* states that *bi t n* shall be an optimal policy sequence.

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- Giving the full context of *bi*, *biLemma* means **formalizing** the theory of **dynamic programming**.

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  - ▶  $M = Prob$  (stochastic uncertainty)
- ▶ In many problems  $M = Prob$  or  $M = List$  (Monadic dynamical systems, Ionescu 2009).



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- ▶ In many problems  $\text{Val} = \mathbb{R}$  and sums are discounted sums of real numbers!

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$$val\ \{t\}\ \{n = m + 1\}\ x\ (p :: ps) = meas\ (fmap\ f\ mx')\ \mathbf{where}$$

$$y : Ctrl\ t\ x$$

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$$mx' : M\ (State\ (t + 1))$$

$$mx' = next\ t\ x\ y$$

$$f : State\ (t + 1) \rightarrow Val$$

$$f\ x' = reward\ t\ x\ y\ x' \oplus val\ x'\ ps$$

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- from Bellman's principle of optimality.

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- ▶ We need more than just *State*, *Ctrl*, *M*, *next*, *reward*,  $\sqsubseteq$ ,  $\oplus$  and *meas* to specify the context of a DP problem.
- ▶ For instance, we need to require *M* to be a **container monad**,  $\sqsubseteq$  to be a **total preorder**,  $\oplus$  to be **monotone** with respect to  $\sqsubseteq$   
...

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- ▶ Type classes are useful to inject a context in the scope of a functions but ...



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$$finiteAllViable : FiniteAll \rightarrow FiniteViable \rightarrow FiniteAllViable$$
- ▶ This has turned out to be problematic due to current language limitations: explicit filling in of scoped (not top level) implicits is not yet implemented.

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- ▶ In formalizations of probability theory, numerical analysis, machine learning, unimplementable postulated are unavoidable.
- ▶ This leads to notions of correctness that are **conditional** and **incremental**: one can type check a program to be correct but one cannot compute a correctness proof.



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- For a program or data type, one would like a **minimal** set of specifications that allows the proving useful results about that program **independently of its implementation**.

► Small context: vector indexing and lookup

► Large context: dynamic programming

► Specifications in large contexts

► Preliminary conclusions

► Dynamic programming continued

## Dynamic programming: Bellman's principle of optimality

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- ▶ With this notion, **Bellman's principle** can be formulated as

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 \text{Bellman} : & (\text{ps} : \text{PolicySeq } (t + 1) \ m) \rightarrow \text{OptPolicySeq } ps \rightarrow \\
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- ▶ We can **implement** *Bellman* if ...

## Dynamic programming: minimal requirements

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- *meas* fulfills a **monotonicity** condition (Ionescu 2009):

$$\begin{aligned} \text{measMon} : \{ A : \text{Type} \} \rightarrow & \\ & (f : A \rightarrow \text{Val}) \rightarrow (g : A \rightarrow \text{Val}) \rightarrow \\ & ((a : A) \rightarrow (f\ a) \sqsubseteq (g\ a)) \rightarrow \\ & (ma : M\ A) \rightarrow \\ & \text{meas}\ (fmap\ f\ ma) \sqsubseteq \text{meas}\ (fmap\ g\ ma) \end{aligned}$$

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Proof idea:  $\text{val } x\ (p' :: ps') \sqsubseteq \text{val } x\ (p' :: ps) \sqsubseteq \text{val } x\ (p :: ps)$  and transitivity of  $\sqsubseteq$ .

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$$\text{optExt} \quad : \text{PolicySeq } (t + 1) \ n \rightarrow \text{Policy } t$$

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- ▶ Then

$$bi \ t \ Z \quad = Nil$$

$$bi \ t \ (n + 1) = \text{optExt } ps :: ps \textbf{ where } ps = bi \ (t + 1) \ n$$

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## Dynamic programming: *bi* is correct

- The task is to implement

$$biLemma : (t : \mathbb{N}) \rightarrow (n : \mathbb{N}) \rightarrow OptPolicySeq (bi\ t\ n)$$

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- ▶ Case  $n = 0$ : reflexivity of  $\sqsubseteq$ .
- ▶ Case  $n = m + 1$ : **induction** on *biLemma*:

$$biLemma\ t\ (m + 1) = Bellman\ ps\ ops\ p\ oep \textbf{ where}$$

$$ps : PolicySeq\ (t + 1)\ m; \quad ps = bi\ (t + 1)\ m$$

$$ops : OptPolicySeq\ ps; \quad ops = biLemma\ (t + 1)\ m$$

$$p : Policy\ t; \quad p = optExt\ ps$$

$$oep : OptExt\ ps\ p; \quad oep = optExtLemma\ ps$$

## Dynamic programming: optimal extensions

- Under which conditions can one compute **optimal extensions**

$optExt \quad : PolicySeq (t + 1) n \rightarrow Policy t$

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- This is for another talk but ...